

Software Engineer at Qubulus

Employer: Qubulus AB

Adress Brogatan 7
211 44 MALMÖ
Tel 0702-244324
jobs@qubulus.com
http://www.qubulus.com

Location Malmö

Description Company description

Qubulus provides solutions for enterprises, malls, airports and other indoor areas that enables the most accurate and reliable positioning of mobile phones to date. Increased security, smart logistics and enhanced user experience are only a few examples of what indoor positioning can do. The alternative positioning market is predicted to grow rapidly over the next years.

Through utilizing the surrounding radio environment Qubulus can accurately determine the position of a smart phone, even in indoor areas. Using Qubulus positioning API, positioning capabilities can easily be integrated into a smart phone application. *Read more at www.qubulus.com*

Role description:

Further development of the Qubulus Positioning platform with tasks ranging from Android client development, working in cloud based environment, connecting backend services to frontend web interfaces.

Qualifications	Documented knowledge and experience of software development in java, Android. Basic understanding of indoor positioning and technologies like gyroscope, accelerometer, cell-ID, wifi, etc. Additional qualifications: Fluent in English since Qubulus is a multi-cultural workplace.
Duration	Permanent with probationary period of 2 months.
Start date	2012-02-15 or as soon as possible
Working hours	Full time
Salary	Fixed monthly
Contacts	Martin Malek, mobile +46(0)702-244324
Application	Last application day 2012-04-01
Reference number	SW Dev 12:01
Apply via email	jobs@qubulus.com

Competence Required skills (by importance):

1. Client side
Java, Android
2. Backend
Java, MongoDB, Linux
3. Frontend
PHP, CSS

Knowledge of the following is also merited.

- Cloud computing
- Scripting language like Python, Ruby
- S/W development in SCRUM, UML
- Experience from Atlassian products, JIRA / Confluence
- Experience with driving customer projects

We'd like to see that you have:

- 2+ years of work experience of working in several development environments
- Hold a degree in Computer Science or similar
- Have documented experience of working in groups using SCRUM methodology

As a person you are outgoing, focused, used to taking initiative, creative and keen on learning new technologies.